Movement in Gaelic Games

GAA Foundation Award





Movement in Gaelic Games - Outcomes

- By the end of this session participants will be able to:
 - Define Physical Literacy
 - Identify the importance of movement in Gaelic games
 - Organise appropriate activities to develop
 Physical Literacy



Definition

Physical literacy can be defined as fundamental movement skills or core movement skills of Gaelic Games.



What are the types of Movement in Gaelic games?











3 core areas of movement.

<u>ABCs</u> A-Agility B-Balance C-Coordination

<u>RJT</u> R- Running J-Jumping T-Throwing

<u>CPS</u> C-Catching P-Passing S-Striking



Movement in Gaelic Games



 Some of the movement important to Gaelic games?









Movement in Gaelic Games - Agility

- Agility:
 - The ability to change direction quickly
 - Control the movement of the whole body.
 - Move in a variety of directions
 - Leading off both the left and right feet.





Movement in Gaelic Games - Balance

- Balance:
 - The ability to maintain stability
 - Players are often required to perform skills while off balance or while balanced on one foot.





Movement in Gaelic Games - Coordination

- Coordination:
 - The ability to move different body parts simultaneously or in sequence in order to perform a specific task.
 - Hand-eye coordination,
 - Foot-eye coordination
 - Hand-foot coordination



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Movement in Gaelic Games - Running

- Running:
 - Forward, Backwards, Sideways, Diagonal
 - Variable speeds/distances
 - Accelerating and decelerating
 - Turning and Stopping
 - Random Running





Movement in Gaelic Games - Jumping

- Jumping:
 - Variety of Directions
 - Various Distances
 - Variety of Starting Positions



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Movement in Gaelic Games - Throwing

- Throwing
 - Throwing involves hand eye coordination
 - Different objects balls and bean bags, different sizes and weights and
 - Over various distances





Movement in Gaelic Games

- In groups take a Task Cards
- Within the group, identify the skill to be developed and its importance to Gaelic games
- Organise one of the activities & present one to the main group





Summary.

- Physical literacy is the fundamental movements of Gaelic games
 - -These include:
 - Agility, Balance, Coordination
 - Running, Jumping, Throwing
 - Catching, Passing, Kicking, Striking
 - it is crucial that these are developed at an early age but should be practiced throughout a players career
 - Can be used as warm up activities for older and more experienced players



Movement in Gaelic Games – Outcomes Review

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 - Organise appropriate activities to develop
 Physical Literacy



